

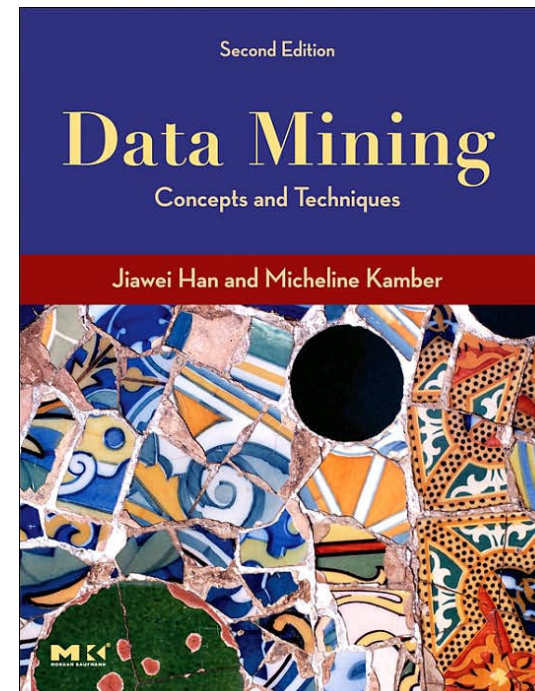


# Graph Mining and Social Network Analysis

Data Mining and Text Mining (UIC 583 @ Politecnico di Milano)

# References

- Jiawei Han and Micheline Kamber, "Data Mining: Concepts and Techniques", The Morgan Kaufmann Series in Data Management Systems (Second Edition)
  - ▶ Chapter 9



# Graph Mining

# Graph Mining Overview



---

- ❑ Graphs are becoming increasingly important to model many phenomena in a large class of domains (e.g., bioinformatics, computer vision, social analysis)
- ❑ To deal with these needs, many data mining approaches have been extended also to graphs and trees
- ❑ Major approaches
  - ▶ Mining frequent subgraphs
  - ▶ Indexing
  - ▶ Similarity search
  - ▶ Classification
  - ▶ Clustering

# Mining frequent subgraphs

- Given a labeled graph data set

$$D = \{G_1, G_2, \dots, G_n\}$$

- We define ***support(g)*** as the **percentage of graphs in D where *g* is a subgraph**
- A **frequent** subgraph in D is a subgraph with a support greater than ***min\_sup***
- How to find frequent subgraph?
  - ▶ Apriori-based approach
  - ▶ Pattern-growth approach

# AprioriGraph

- ❑ Apply a level-wise iterative algorithm
  1. Search for **similar size-k frequent** subgraphs
  2. **Merge** two similar subgraphs in a **size-(k+1)** subgraph
  3. Check if the new subgraph is **frequent**
  4. Restart from 2. until all similar subgraphs have been considered. Otherwise restart from 1. and move to k+1.
- ❑ What is subgraph size?
  - ▶ Number of vertex
  - ▶ Number of edges
  - ▶ Number of edge-disjoint paths
- ❑ Two subgraphs of size-k are similar if they have the same size-(k-1) subgraph
- ❑ AprioriGraph has a big computational cost (due to the merging step)

# PatternGrowthGraph

- ❑ Incrementally extend frequent subgraphs
  1. Add to  $S$  each frequent subgraphs  $g_E$  obtained by extending subgraph  $g$
  2. Until  $S$  is not empty, select a new subgraph  $g$  in  $S$  to extend and start from 1.
- ❑ How to extend a subgraph?
  - ▶ Add a vertex
  - ▶ Add an edge
- ❑ The same graph can be discovered many times!
  - ▶ Get rid of duplicates once discovered
  - ▶ Reduce the generation of duplicates

# Mining closed, unlabeled, and constrained subgraphs

## □ Closed subgraphs

- ▶  $G$  is **closed** iff there is no proper supergraph  $G'$  with the same support of  $G$
- ▶ Reduce the growth of subgraphs discovered
- ▶ Is a more compact representation of knowledge

## □ Unlabeled (or partially labeled) graphs

- ▶ Introduce a special label  $\Phi$
- ▶  $\Phi$  can match any label or not

## □ Constrained subgraphs

- ▶ Containment constraint (edges, vertex, subgraphs)
- ▶ Geometric constraint
- ▶ Value constraint



# Graph Indexing

- ❑ Indexing is basilar for effective search and query processing
- ❑ How to index graphs?
- ❑ **Path-based** approach takes the **path** as indexing unit
  - ▶ All the path up to  $maxL$  length are indexed
  - ▶ Does not scale very well
- ❑ **gIndex** approach takes **frequent** and **discriminative subgraphs** as indexing unit
  - ▶ A subgraph is frequent if it has a support greater than a threshold
  - ▶ A subgraph is discriminative if its support cannot be well approximated by the intersection of the graph sets that contain one of its subgraphs

# Graph Classification and Clustering

- ❑ Mining of frequent subgraphs can be effectively used for classification and clustering purposes
- ❑ **Classification**
  - ▶ **Frequent** and **discriminative** subgraphs are used as **features** to perform the classification task
  - ▶ A subgraph is discriminative if it is frequent only in one class of graphs and infrequent in the others
  - ▶ The threshold on frequency and discriminativeness should be tuned to obtain the desired classification results
- ❑ **Clustering**
  - ▶ The mined frequent subgraphs are used to define **similarity** between graphs
  - ▶ Two graphs that **share a large set of patterns** should be considered **similar** and grouped in the same cluster
  - ▶ The threshold on frequency can be tuned to find the desired number of clusters
- ❑ As the mining step affects heavily the final outcome, this is an intertwined process rather than a two-steps process

# Social Network Analysis

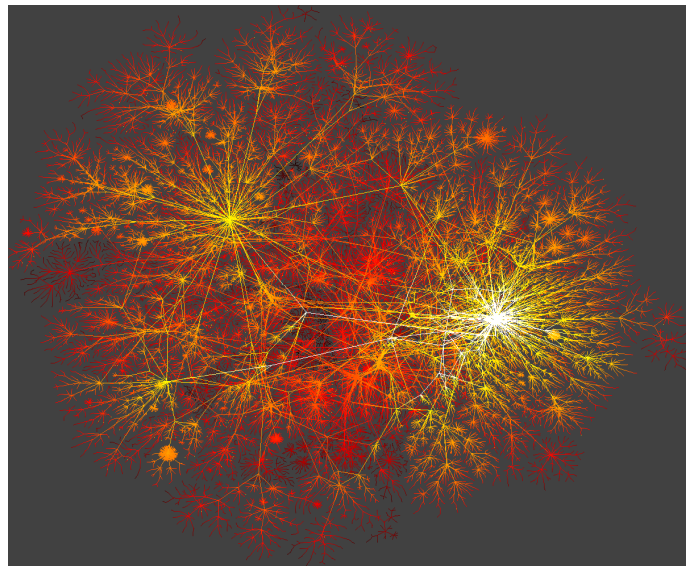
# Social Network



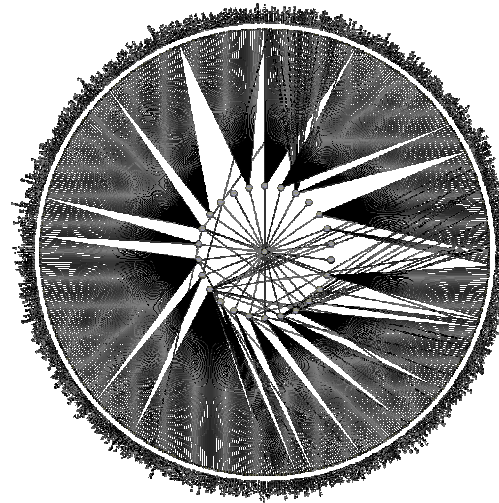
- ❑ A social network is an **heterogeneous** and **multirelational** dataset represented by a graph
  - ▶ Vertexes represent the **objects** (entities)
  - ▶ Edges represent the **links** (relationships or interaction)
  - ▶ Both objects and links may have **attributes**
  - ▶ Social networks are usually very large
- ❑ Social network can be used to represents many real-world phenomena (not necessarily social)
  - ▶ Electrical power grids
  - ▶ Phone calls
  - ▶ Spread of computer virus
  - ▶ WWW

# Small World Networks (1)

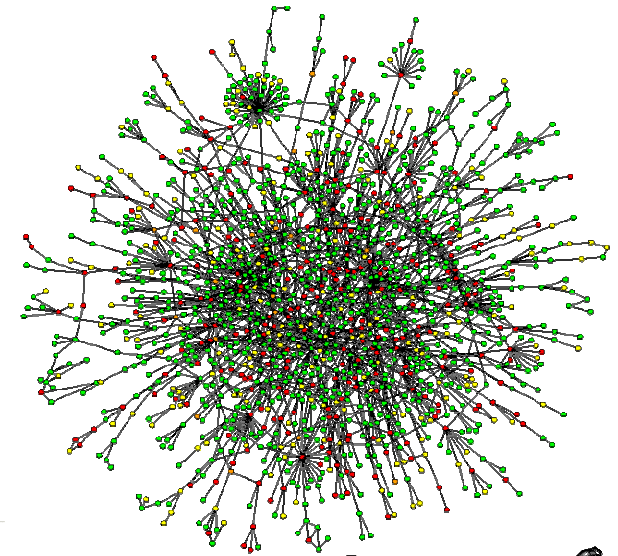
- ❑ Are social networks random graphs?
- ❑ NO!



**Internet Map**



**Science  
Coauthorship**

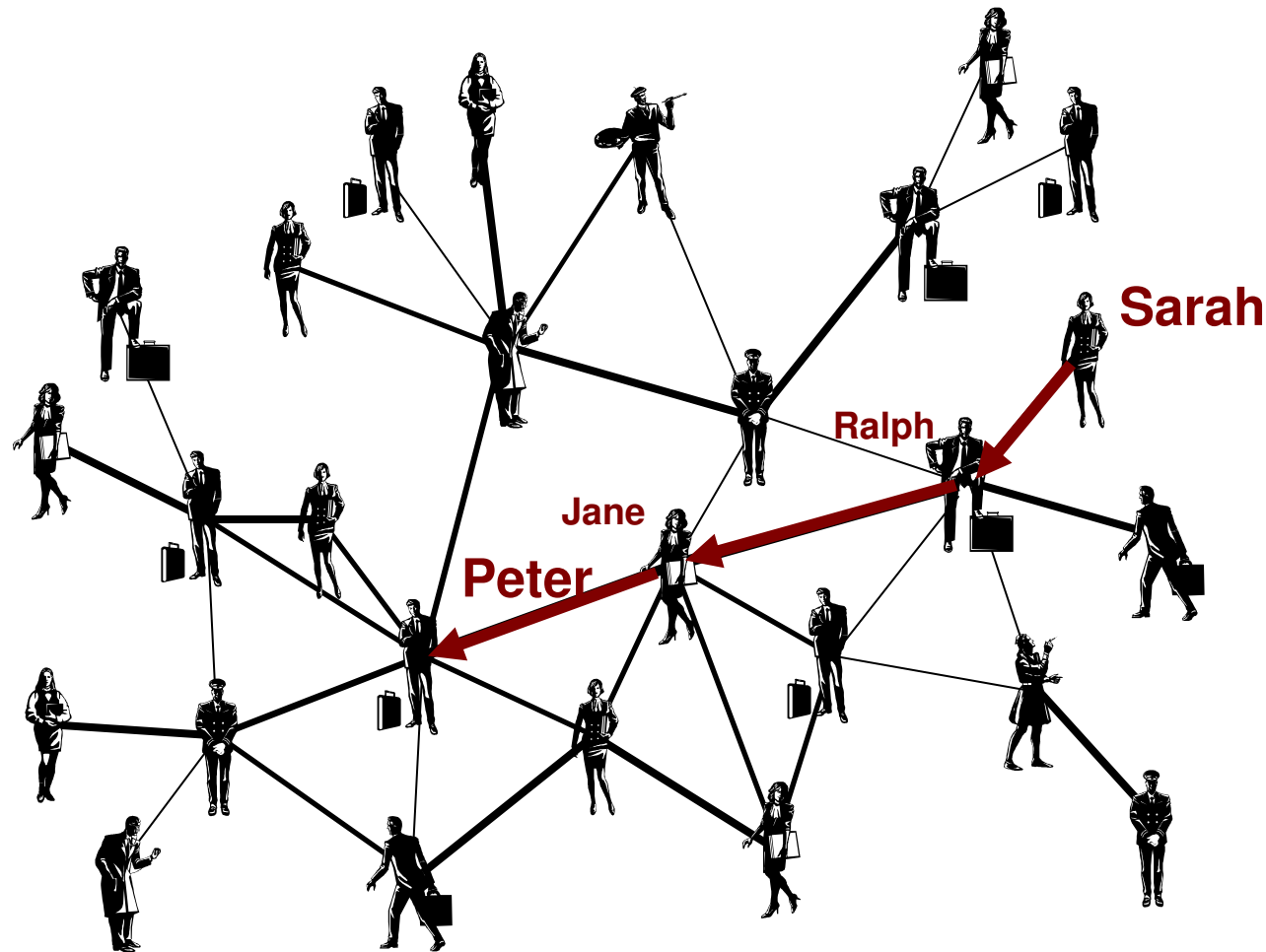


**Protein  
Network**

**High degree of  
local clustering**

**Few degrees of  
separation**

# Small World Networks (2)



**Society:**  
Six degrees  
S. Milgram 1967  
F. Karinthy 1929

**WWW:**  
19 degrees  
Albert *et al.* 1999

# Small World Networks (3)

## □ Definitions

- ▶ Node's **degree** is the number of incident edges
- ▶ Network **effective diameter** is the max distance within 90% of the network

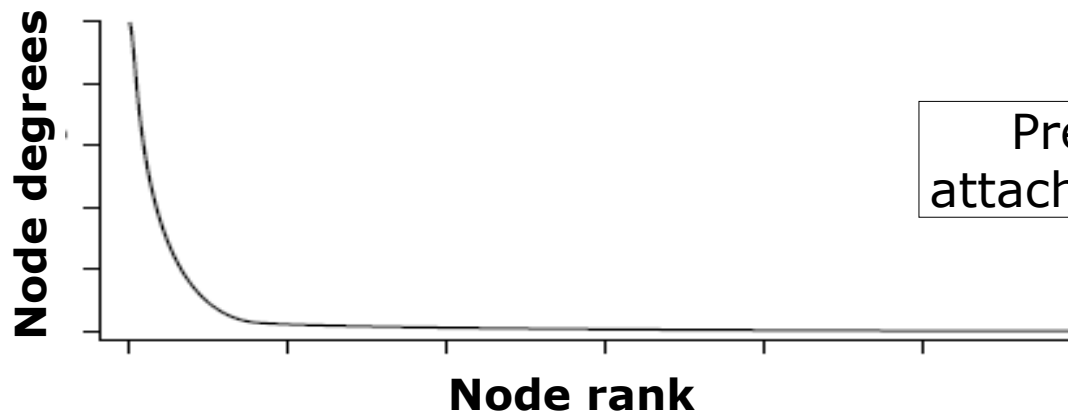
## □ Properties

- ▶ **Densification power law**

$$e(t) = n(t)^\alpha$$

n: number of nodes  
e: number of edges  
 $1 < \alpha < 2$

- ▶ **Shrinking diameter**
- ▶ **Heavy-tailed degrees distribution**



# Mining social networks (1)

- ❑ Several **Link mining** tasks can be identified in the analysis of social networks
- ❑ **Link based object classification**
  - ▶ Classification of objects on the basis of its attributes, its links and attributes of objects linked to it
  - ▶ E.g., predict topic of a paper on the basis of
    - Keywords occurrence
    - **Citations and cocitations**
- ❑ **Link type prediction**
  - ▶ Prediction of link type on the basis of objects attributes
  - ▶ E.g., predict if a link between two Web pages is an advertising link or not
- ❑ **Predicting link existence**
  - ▶ Predict the presence of a link between two objects



## Mining social networks (2)

### ❑ Link cardinality estimation

- ▶ Prediction of the number of links to an object
- ▶ Prediction of the number of objects reachable from a specific object

### ❑ Object reconciliation

- ▶ Discover if two objects are the same on the basis of their attributes and links
- ▶ E.g., predict if two websites are mirrors of each other

### ❑ Group detection

- ▶ Clustering of objects on the basis both of their attributes and their links

### ❑ Subgraph detection

- ▶ Discover characteristic subgraphs within network

# Challenges



---

- ❑ Feature construction
  - ▶ Not only the objects attributes need to be considered but also attributes of **linked objects**
  - ▶ **Feature selection** and **aggregation** techniques must be applied to reduce the size of search space
- ❑ Collective classification and consolidation
  - ▶ Unlabeled data cannot be classified independently
  - ▶ New objects can be **correlated** and need to be considered **collectively** to consolidate the current model
- ❑ Link prediction
  - ▶ The prior probability of link between two objects may be very low
- ❑ Community mining from multirelational networks
  - ▶ Many approaches assume an **homogenous relationship** while social networks usually represent **different communities** and **functionalities**

# Applications



---

- Link Prediction
- Viral Marketing
- Community Mining

# Link prediction

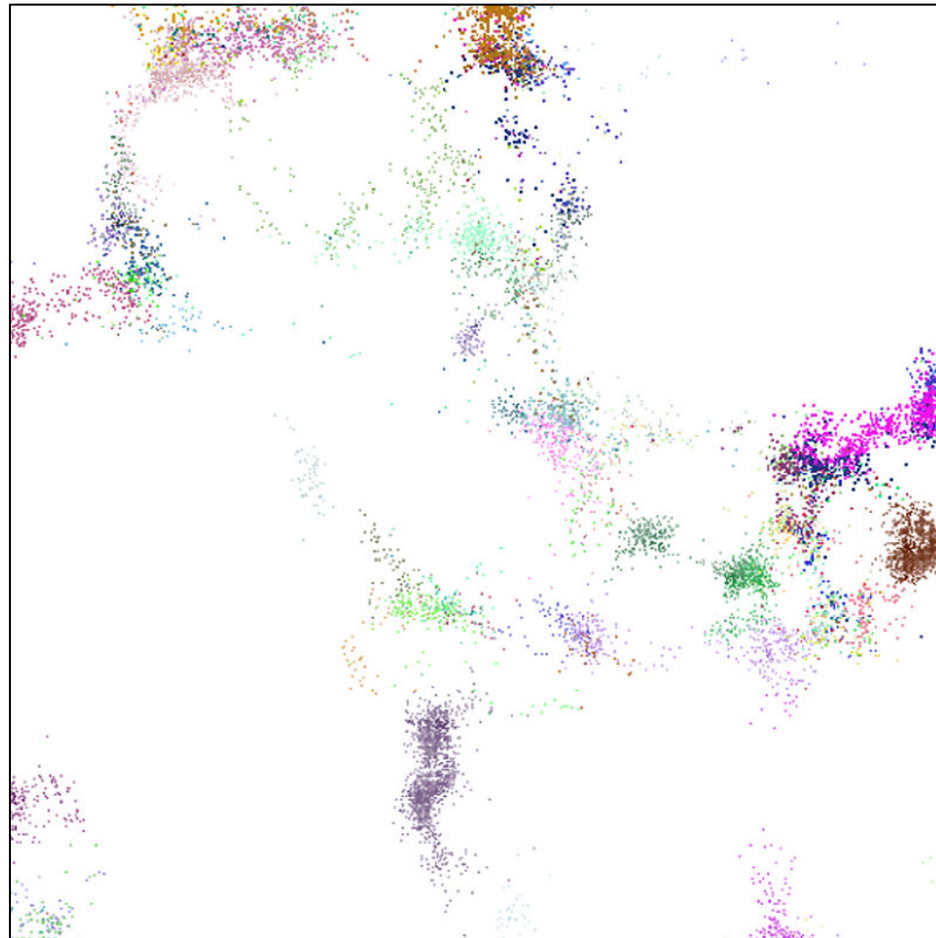
- ❑ What edges will be added to the network?
- ❑ Given a snapshot of a network at time  $t$ , **link prediction** aims to predict the edges that will be added before a given future time  $t'$
- ❑ Link prediction is generally solved assigning to each pair of nodes a weight  **$score(X, Y)$**
- ❑ The higher the *score* the more likely that link will be added in the near future
- ❑ The  $score(X, Y)$  can be computed in several way
  - ▶ **Shortest path**: the shortest path between X and Y the highest is their score
  - ▶ **Common neighbors**: the greater the number of neighbors X and Y have in common, the highest is their score
  - ▶ **Ensemble of all paths**: weighted sum of paths that connects X and Y (shorter paths have usually larger weights)

# Viral Marketing

- ❑ Several marketing approaches
  - ▶ Mass marketing is targeted on specific segment of customers
  - ▶ Direct marketing is target on specific customers solely on the basis of their characteristics
  - ▶ **Viral marketing** tries to exploit the **social connections** to maximize the output of marketing actions
- ❑ Each customer has a specific **network value** based on
  - ▶ The number of connections
  - ▶ Its role in the network (e.g., opinion leader, listener)
  - ▶ Role of its connections
- ❑ Viral marketing aims to exploit the network value of customers to predict their influence and to maximize the outcome of marketing actions

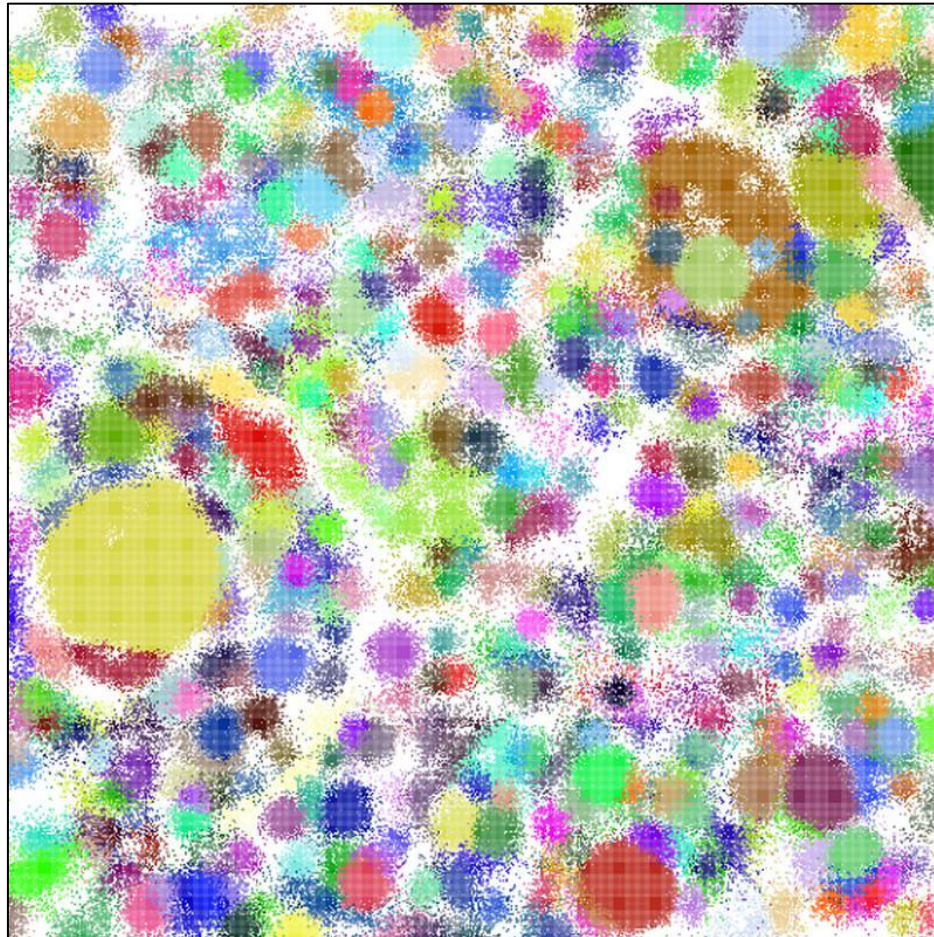
# Viral Marketing: Random Spreading

- ❑ 500 randomly chosen customers are given a product (from 5000).



# Viral Marketing: Directed Spreading

- The 500 *most connected consumers are given a product.*



# Community Mining

- ❑ In social networks there are usually several kinds of relationships between objects
- ❑ A social network usually contains several **relation networks** that plays an important role to identify different **communities**
- ❑ The relation that identify a community can be an **hidden relation**
- ❑ **Relation extraction and selection** techniques are generally used to discover communities in social networks
- ❑ Example:

